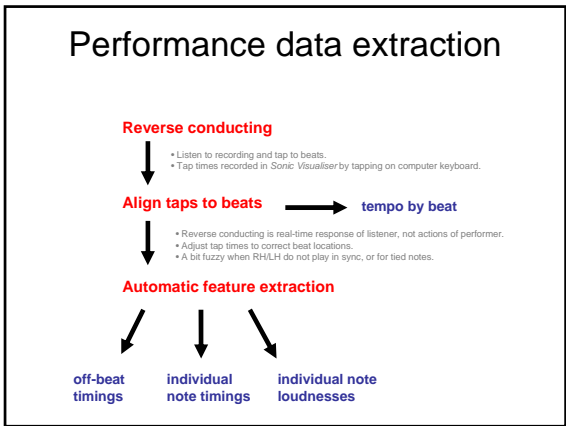
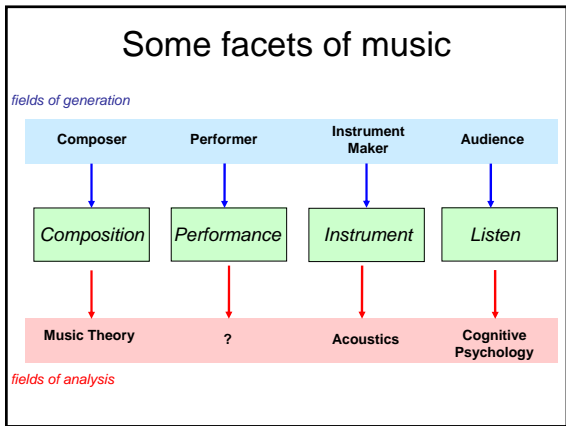


The Mazurka Project



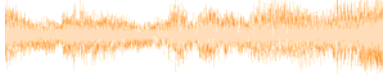
Craig Stuart Sapp
Centre for the History and Analysis of Recorded Music
Royal Holloway, University of London

Science and Music Seminar
University of Cambridge
28 Nov 2006

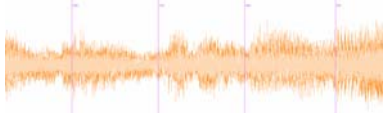


Reverse conducting

- Mazurka project using an audio editor called Sonic Visualiser (SV): <http://sonicvisualiser.org>

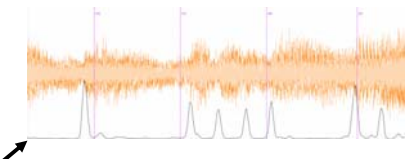


- In SV, you can mark points in time while the audio is playing:



Beat alignment

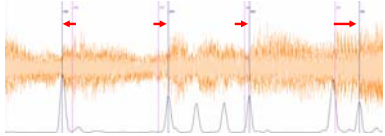
- Taps from reverse conducting are not exactly aligned with the performance. *primarily due to constant changes in tempo*
- How to adjust to actual note attacks?
- Can be difficult to do by eye in audio editor.
- Very time-consuming to do by ear.
- Solution: audio markup plugins in SV to help locate note attacks:



such as: <http://sv.mazurka.org.uk/MzAttack>

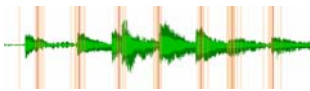
Beat alignment (2)

- With visual aid of markup, correction becomes easy to do by eye:




Example:

- 👉 = tapped times
- 👈 = aligned to beats



Automatic feature extraction

- Beat times are used to create a simulated performance from the score.



beat times	left hand	right hand
1912	4r	4ee
=1	=1	=1
2558	4r	8.ff
3021	.	16ee
3175	4A 4d 4f	4dd
3778	4A 4d 4f	4ff
=2	=2	=2
4430	4r	2ff
4914	4A 4c 4f	.
5541	4A 4c 4e	4ee
=3	=3	=3
6289	4r	24dd
6375	.	24ee
6461	.	24dd
6547	.	8cc#
6805	4E 4G# 4d	8dd
7012	.	8dd#
7219	4E 4G# 4d	8ee
7516	.	8b
=4	=4	=4


- Score data is in the Humdrum format: <http://humdrum.org>

interpolated off-beat times

Automatic feature extraction (2)


- Data is translated to a Matlab-friendly format.

	note onset	notated duration	pitch (MIDI)	metric level	measure	absbeat	hand		
1912	4r	4ee	1912	646	76	1	0	0	2
=1	=1	=1	2558	463	77	0	1	1	2
2558	4r	8.ff	3021	154	76	-1	1	1.75	2
3021	.	16ee	3175	603	57	0	1	2	1
3175	4A 4d 4f	4dd	3175	603	62	0	1	2	1
3778	4A 4d 4f	4ff	3175	603	65	0	1	2	1
=2	=2	=2	3175	603	74	0	1	2	2
			3778	652	57	1	1	3	1
			3778	652	62	1	1	3	1
			3778	652	65	1	1	3	1
			3778	652	77	1	1	3	2

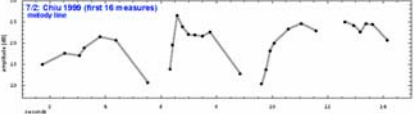


- Automatic alignment and extraction of note onsets and loudnesses with program being developed by Andrew Earis.

Dynamics & Phrasing

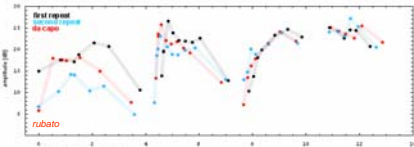


7:2 Chiu 1999 (first 16 measures)
velocity (dB)




1
2
3

Best segment
8x capture
rubato



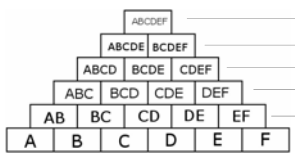
all at once

Tempo graphs



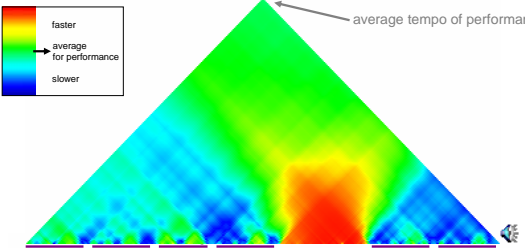
Timescapes

- Examine the internal tempo structure of a performances
- Plot average tempos over various time-spans in the piece
- Example of a piece with 6 beats at tempos A, B, C, D, E, and F:



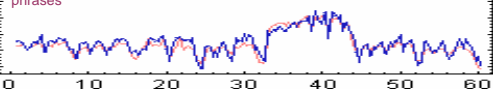
- average tempo for entire piece
- 5-neighbor average
- 4-neighbor average
- 3-neighbor average
- average tempo of adjacent neighbors
- plot of individual tempos

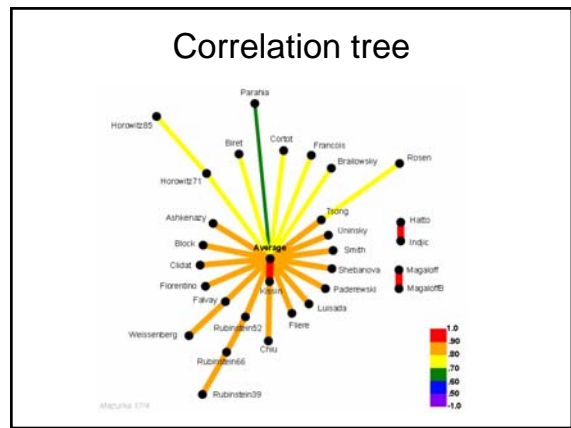
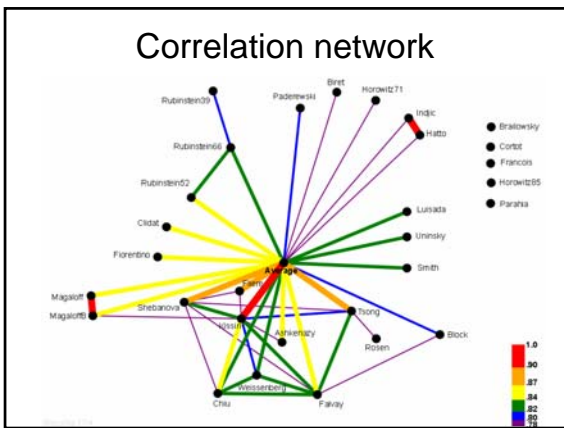
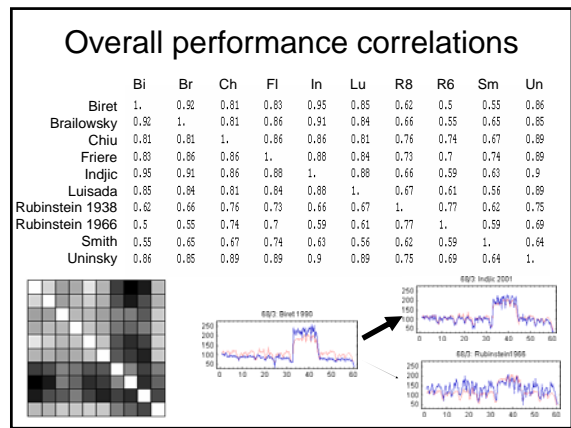
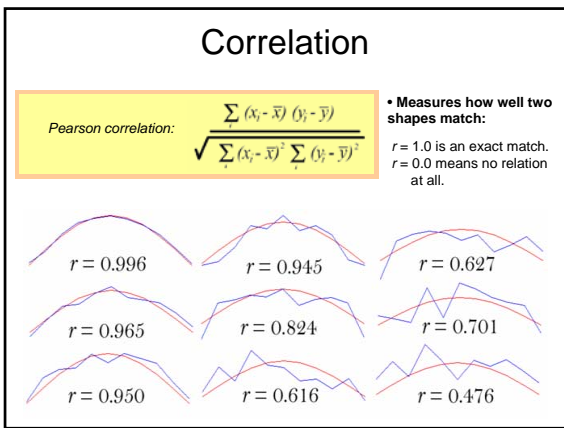
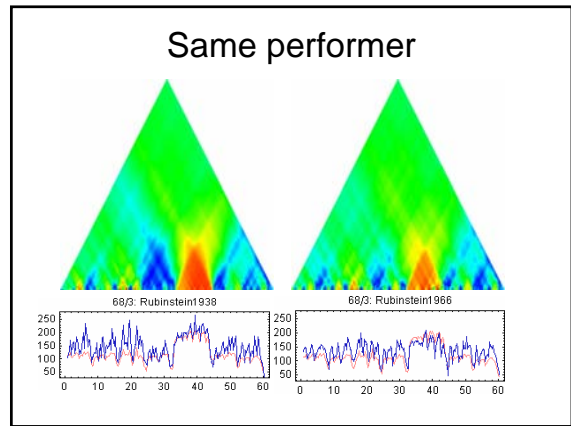
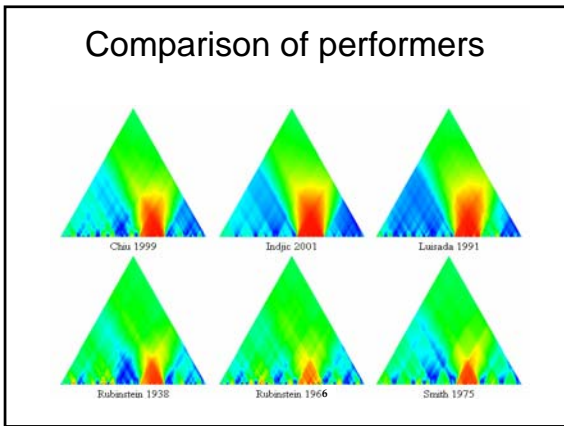
Timescapes (2)

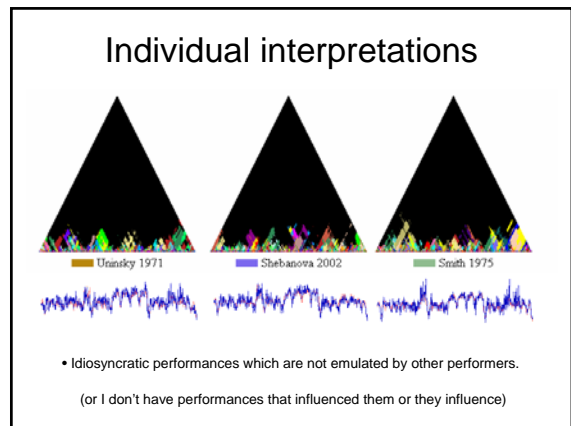
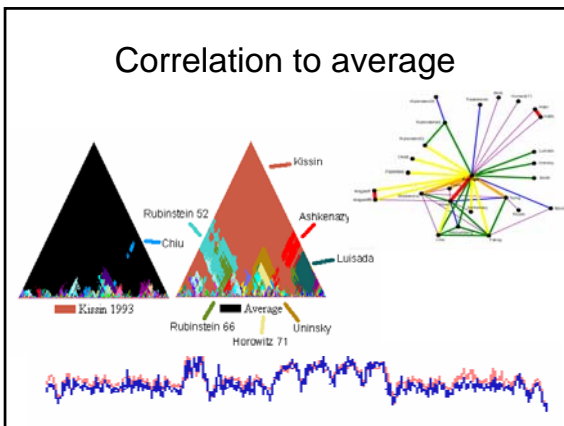
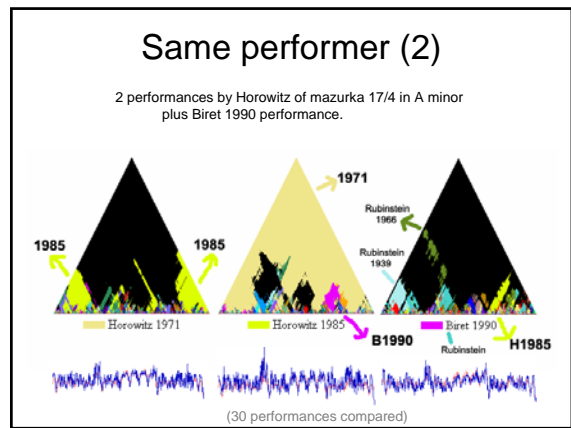
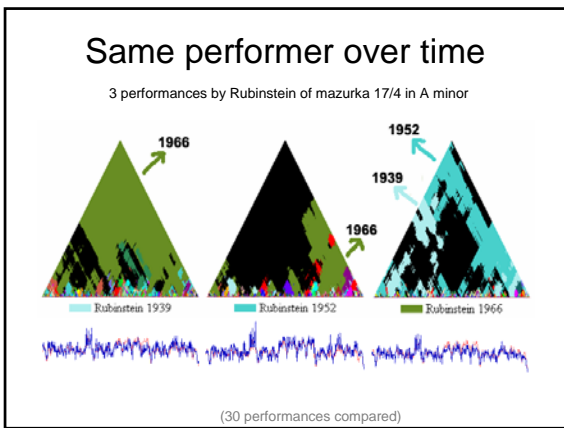
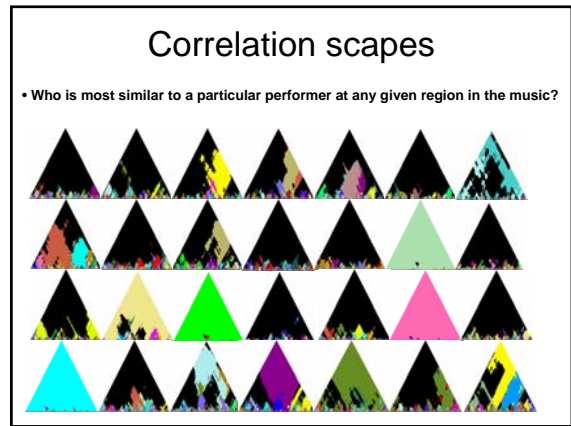
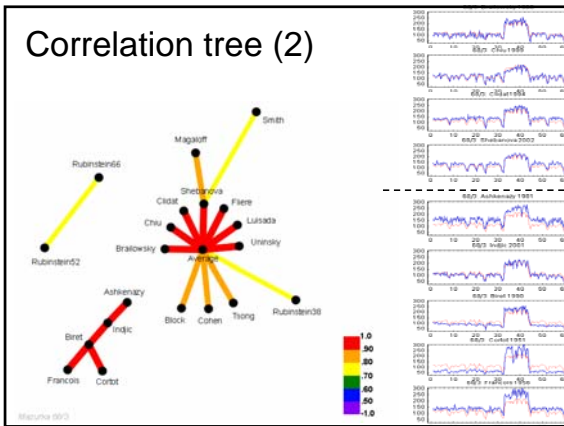


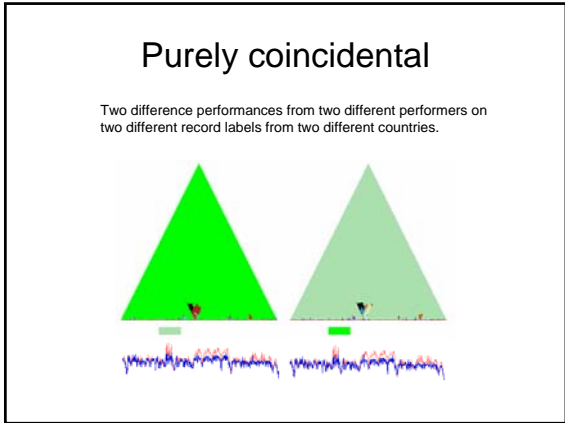
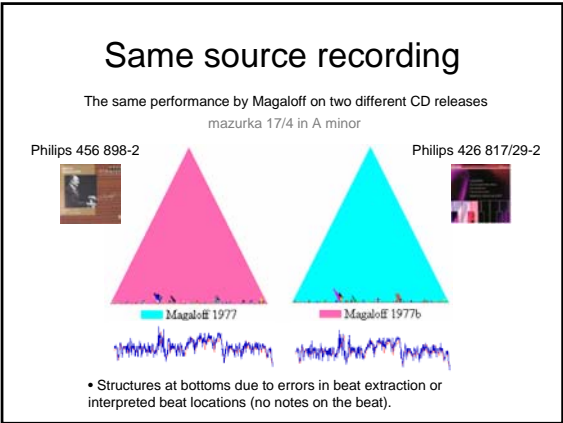
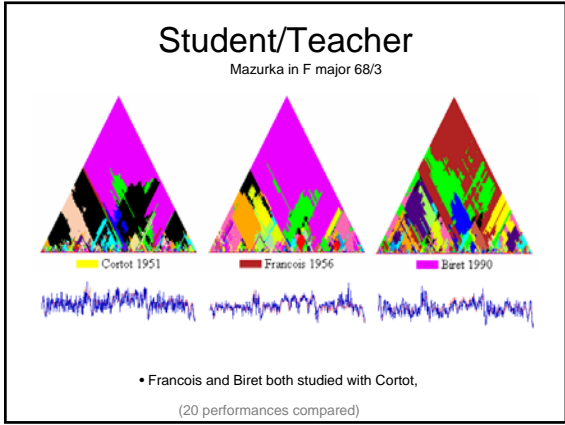
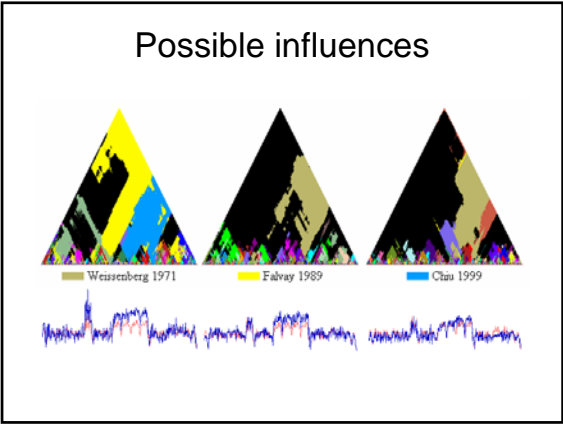
average tempo of performance

phrases









For further information

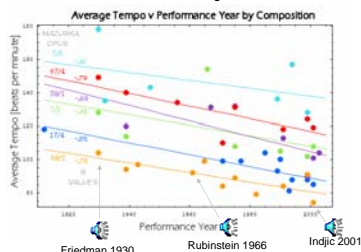
<http://www.charm.rhul.ac.uk/>

<http://mazurka.org.uk>

Extra Slides

Average tempo over time

- Performances of mazurkas slowing down over time:



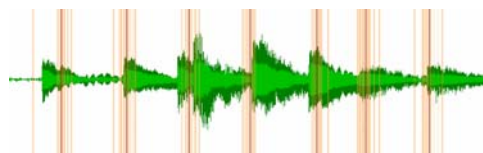
- Slowing down at about 3 BPM/decade

Laurence Picken, 1967: "Central Asian tunes in the Gagaku tradition" in *Festschrift für Walter Wiora*. Kassel: Bärenreiter, 545-51.

Reverse Conducting

- Orange = individual taps (multiple sessions) which create bands of time about 100 ms wide.

- Red = average time of individual taps for a particular beat



MIDI Performance Reconstructions

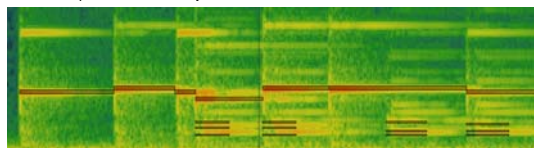
"straight" performance

matching performers tempo
beat-by-beat:

tempo = avg. of performance

(pause at beginning)

MIDI file imported as a note layer in Sonic Visualiser:



- Superimposed on spectrogram
- Easy to distinguish pitch/harmonics
- Legato; LH/RH time offsets

Input to Andrew's System

Scan the score



Tap to the beats in
Sonic Visualiser



<http://www.sonivisualiser.org>

Convert to symbolic
data with SharpEye



<http://www.visiv.co.uk>

Convert to
Humdrum
data format

<http://www.humdrum.org>

Create
approximate
performance
score

Simplify
for processing
in Matlab